Interactive Views for Analyzing Problem Reports

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Abstract

Issue tracking repositories contain a wealth of information for reasoning about various aspects of software development processes. In this paper, we focus on bug triaging and provide visual means to explore the effort estimation quality and the bug life-cycle of reported problems.

Our approach follows the Micro/Macro reading technique and uses a combination of graphical views to investigate details of individual problem reports while maintaining the context provided by the surrounding data population. This enables the detection and detailed analysis of hidden patterns and facilitates the analysis of problem report outliers.

In an industrial study, we use our approach in various problem report analysis scenarios and answer questions related to effort estimation and resource planning.

1. Introduction

In the EUREKA/ITEA\(^1\) SERIOUS\(^2\) project we worked together with industrial partners to Investigate means to improve the planning and resource allocation in a software project by analysing change request and problem report data.

We were given access to an issue tracking repository containing thousands of problem reports (PR) from a multi-year, multi-site software development project in the consumer electronics domain.

Since the statistical analysis of the data showed ambiguous results, mainly due to a strong presence of outliers and a heavily right-skewed data distribution, we developed a flexible interactive visualization approach which we present in this paper. The approach is based on the Micro/Macro Reading idea from Tufte \([6]\) and provides a combination of Overview and Details-on-demand. It currently comprises four simple and easy to understand views which can be linked in various ways. This integration enables sophisticated analyses by drilling down to details while preserving the big picture.

With this approach, we can answer questions such as: What is the overall quality of effort estimates? Are there more and less accurate analyzers? What are the patterns of the less accurate analyzers? Do deviations from the main process path have an effect on the quality of the estimates? Which process steps take the most time? What is the influence of priority on the duration of the process steps?

To answer these questions we used problem report information from our industrial data set. Out of the many attributes associated with a problem report we focus mainly on the following six:

- **estimatedEffort**: The estimated total effort in person hours to fix the problem.
- **actualEffort**: The actual total effort in person hours.
- **analyzer**: The person responsible to analyze the problem and estimate the effort.
- **owner**: The manager responsible for this problem report.
- **priority**: The priority assigned to the problem, possible values are: low, medium, high, and top.
- **severity**: The severity assigned to the problem, possible values are: A, B, C, or D. A means that the customer does not accept the product and D means that the customer does not notice the problem.

The estimatedEffort is an estimate done by the analyzer who can be either a specially assigned person or the problem report owner himself. The actualEffort is the total effort actually used to fix the problem. It includes the analysis, the
resolution as well as the evaluation effort.

In addition to the problem report attributes, we also extracted PR life-cycle data from the log files. The log files contain all changes to all the PR fields including status changes, e.g., a PR is changed from submitted to in_analysis. All the PR (problem report) life-cycle states are shown in Figure 3.

2. Visualization Building Blocks

In this section, we present our visualization approach which integrates multiple views that can be combined in various ways.

For the visualization of effort measures, we use Polymetric Views [5]. In Figure 1 the basic concepts of our visualization are shown: the width of the boxes is determined by the value of the estimatedEffort and the height by the value of the actualEffort. The effort measure is the sum of all efforts that were exerted to resolve the issue described by the problem report.

![Figure 1. Polymetric effort shape patterns](image)

With this information mapping we can get a quick and effective overview over the quality of estimates: balanced estimates (square boxes) constitute problems that were estimated accurately with respect to the actual resolution effort needed; underestimated (boxes that are thin and tall) and overestimated (boxes that are short and broad) PRs can also be spotted easily.

![Figure 2. Pie chart with process step lengths](image)

To visualize the duration of process steps we use a pie chart visualization. In Figure 2 we show a single pie with the mapping to the four process steps: submitted, in_analysis, in_resolution, in_evaluation. The size (i.e., the area) of the pie is mapped to the total time from the creation of the PR until it was closed.

With the addition of a PR state transition view shown in Figure 3 we provide a new angle and starting point for an analysis. In this view configuration all occurring state transitions are displayed in an aggregated form. The width of the arrows between the states is mapped to the number of problem reports that exhibit the corresponding transition. With the presented layout we can see the main path that most PRs take, and that there are quite a few PRs deviating from this standard path.

3. Case Study

To better represent the typical analysis process, we state an overall goal that summarizes the intended direction for each exploration step. The case study is based on a multisite project spanning five years. The issue tracking repository contains approx. 20’000 problem reports (PRs) that were handled by 368 distinct analyzers.
Goal: Get an overview of the quality of estimates and how different analyzers are doing

In Figure 3 we configured a view that groups and colorizes PRs according to the analyzer that did the estimates. Looking for patterns we can see, that there is a mix of estimation errors as well as some fairly well estimated PRs. We can also see, that there are about six analyzers that do the most analyses (more than 10) and a few others that have only a small number of associated PRs. There are obviously some differences in the performance of the analyzers. Considering the selections for Analyzer A and Analyzer B, that we present in a detail view above and below the main view, we can see that Analyzer A mainly underestimates the effort, whereas Analyzer B mainly overestimates. Looking at the differences in the width of the boxes (estimatedEffort) of Analyzer A we get the impression that he uses mostly one standard estimate for all his PRs where Analyzer B has more variability in his estimates. It might be worthwhile to discuss their estimation processes with other team members to improve the quality of their estimates.

Goal: Analyze process paths, find exceptional routes and analyze them with regard to estimation quality

In Figure 4 one can see a detail view of our state transition visualization (top view) were the transition submitted to in_resolution is selected. Only a small amount of all PRs take this shortcut while most of them go first into the in_analysis phase. To assess the effects on estimation quality we created a polymetric view from the selected PRs (bottom view). In this view the PRs are grouped and colored according to the responsible problem report owner, as the owner has the task to assign an analyzer. Here we observe that there is one owner who is responsible for about one third of the PRs that skipped the analysis phase. Examining in more detail we see that the quality of the estimates is, at least, questionable. There are mostly over- and underestimated reports and only some square-like shapes denoting accurate estimates.

Goal: Further explore the attributes of PRs that skipped the analysis phase

Using our pie chart visualization, as shown in Figure 6, we can explore additional properties of the problem reports that skipped the initial analysis. The view shows that there are many almost totally green pies. Which means, that they spent the vast majority of their processing time in_evaluation. There are small and bigger pies indicating shorter and longer processing time, and that there are PRs that although they skipped the initial analysis phase...
have nonetheless spent time in analysis. The pies labeled a), b), and c) have a blue wedge in their pie chart. Selecting the PR labeled b) and displaying it in a state transition view, we can examine its life-cycle in more detail. Obviously the first resolution attempt failed and the PR was transitioned into in_analysis. From there it went back to in_resolution and was declared as resolved. Then the evaluation showed that there was still a problem and it went back to in_resolution and after this third resolution attempt and a second evaluation it was finally concluded.

Goal: Analyze the problem solving phases with respect to the priority of a PR To find out what impact the priority has on the duration of the process steps we use the view combination in Figure 7. Starting from the scatter plot view in the middle we select the highest and the lowest priority PRs and display them in our pie chart view. At first glance we see that the lower priority PRs have the biggest pies and therefore took the most time to resolve.

In Figure 7 we can spot pies with a relatively big yellow part, e.g., the ones labeled a), b), c), and d), which means, that they stayed a long time in the submitted state. This is surprising since one would expect that on high priority problems work would start as soon as possible. It could be worthwhile to examine these reports more deeply and adjust the process to improve ramp up time.

Summarizing the results we found that: there is no clear tendency to accurately, under-, or overestimated PRs; most of the analyzers do not have a consistent pattern in their estimation quality; there are some analyzers with strong tendencies to either over- or underestimate the effort; there is one particular owner who often skips the initial analysis phase and that some of these PRs exhibit complications later on; there is a difference between the distributions of processing time for top and low priority PRs but there is no clear tendency considering the average open time.

4. Related Work

D’Ambros et al. used data from a release history database (RHDB) [3] to visualize the life-cycle of bugs [2]. With the System Radiography and the Bug Watch View, they provided a tool to focus on time, activity and severity/priority aspects of bugs.

Halverson et al. [4] devised a visualization that focuses on the social aspects of change requests and problem reports. Similar to our approach, they also visualize state changes and reveal problematic patterns such as multiple resolve/reopen cycles.

In Weiss et al. predict the effort a problem requires to get fixed by analyzing the problem description and search for similar problem reports. The average effort it took these similar problems is than used as a prediction.

Anvik et al. describe the problems that arise when using open bug repositories, e.g., duplicates, and irrelevant reports [1].

5. Conclusions

In this paper we presented an interactive visualization approach that is specifically tailored to uncover hidden patterns and exceptional entities in problem report data. It is based on the Micro/Macro Reading concept and uses easy to understand views. These views can be combined in a flexible way to allow sophisticated analyses.

We performed a first evaluation of our approach in an industrial setting with focus on improving effort estimation and resources planing. Discussions with the project managers of the industrial partner asserted the value of our approach and its potential for improving their software maintenance process.

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References
